

Art Director and Design Manager with 13 + years of dynamic design and leadership experience, driving brand success across a variety of industries and media formats. Proven ability to perform in multiple areas of design, from leading design on children's toy packaging, and growing one of Atlanta's original start-ups' e-commerce presence to creating concert posters for Seal (yes, 'Kiss From a Rose' Seal). Highly motivated and passionate about design and a strong, collaborative asset to any team. Trusted business partner and strategic thinker adept at developing and mentoring teams, engaging with client, and delivering results that surprise and delight.

Core Strengths

Leadership Strategic Thinking Online Content Development
Creative Direction Market Research - HTML (WYSWYG) CSS

Art Direction Adobe Creative Suite Production

Decision Making Adobe XD Press Check

Screen Printing

Collaboration

Professional Experience

VERITIV / VINE

Presentation

Principal Brand Designer & Content Developer

Atlanta, Georgia - 2020 to Present

In my current role at Vine, Veritiv's brand and packaging experience team, I concept and execute strategy-driven design solutions to creative memorable unboxing experiences for packaged goods. I collaborate with cross-functional teams to develop graphic and structural solutions that help brands achieve their objectives—including story-telling experience and optimizing costs and manufacturability. In addition, I lead creative and strategy for Vine's social media channels.

- Develop thought leadership, design approach and strategic positioning.
- Build and deliver executive-level presentations, client pitches, and comprehensive design solutions.
- Engage with clients as a lead designer to absorb the client brand and bring it to life via memorable unboxing experiences and thoughtful package design.
- Evangelize the Vine brand and its capabilities by co-writing and designing content for all social media channels and brand marketing materials.
- Recognized internally for "passion for results" and "customer whisperer."

FREELANCE DESIGNER/ART DIRECTOR

Atlanta, Georgia - 2010 to Present

In my role as freelance designer, I operate as a for-hire creative director and graphic designer able to partner with clients on Identity Design, Print, Posters, Menus, Packaging, Interactive Design, Vector Illustration, Presentations, Trade Show Displays and more.

THE COCA-COLA COMPANY

Workplace Design Manager

Atlanta, Georgia - 2019

Bringing to life the vision, legacy and execution of the Coca-Cola brand within various work spaces, I played a key role in leveraging the story-telling power of design in 3D space. Working collaboratively with interior designers, architects and various contractors, I authored site-specific strategies for various Coca-Cola working spaces.

 Built and delivered comprehensive design plans for new office openings and presented to executive-level stakeholders.

- Designed employee-facing touch-points of the brand—including, but not limited to: permanent and interactive signage, office graphics, structural office elements, e-mail communications and more.
- Provided art direction to junior designers on multiple projects and ensured brand standards were followed.

KIDS II, INC.

Design Manager

Atlanta, Georgia - 2017 to 2019

In my role as Design Manager, I lead a team of six designers in areas of creative development, branding, photography, seasonal strategy, packaging (structure, e-commerce + brick & mortar), sales support (sell-in and sell-through), visual merchandising, direct marketing, website design and e-mail design.

- Worked as cross-functional partner with Sales, Brand Marketing, Engineering and Industrial Design to bring products from concept to completion.
- Lead functional team on projects to support business needs ranging from package design, e-commerce launches, social media campaigns, and Amazon "enhanced content" initiative.
- Spearheaded development on Bright Starts and Kids2 rebrands. Lead art direction on newly launching Kids2.com and supporting e-mail initiatives.

Senior Graphic Designer, Packaging

Atlanta, Georgia - 2016 to 2017

As Senior Designer, I was responsible for large packaging initiatives—creating multiple concepts for seasonable packaging needs, line refreshes, retail sell-in, and new product launches. I was an essential partner in the concept phase for total brand redesigns and designing campaigns to fit evolving business goals and growth.

- Spearheaded graphic design for packaging on new product launches featuring new toy technology.
- · Consulted on app design for new products with a technology/connectivity component.

SPANX. INC.

Senior Graphic Design Manager

Atlanta, Georgia - 2014 to 2016

Working initially as a full-time contractor, I was quickly entrusted with leading creative direction on major packaging projects and several brand "refresh" initiatives. As a Spanx employee, I was responsible for all visual design for the brand's direct-to-consumer channels. My role expanded to lead and grow a team of four designers, while assisting in the art direction and execution of several photoshoots.

- Lead art direction, execution and production (on-site press checks, etc.) of monthly direct-to-consumer catalog.
- Responsible for art-directing and leading in-house team to complete frequent updates to Spanx.com and the creation of multiple interactive and e-mail campaigns.
- Assisted in art direction, creative concepts and execution of several photoshoots (product on models and product laydowns).

Education

SAVANNAH COLLEGE OF ART AND DESIGN

Bachelor of Fine Arts—Graphic Design

Atlanta, Georgia - 2010

